

Curriculum Map
1st Grade Computers
Teacher: Ms. Monegato

Month	Content*/Websites	Skills	Assessment	Standards (ISTE/NETS)
September	Computer Lab Orientation -Computer Lab Rules -Introduction to the computer. Burton's Computer - Parts of a Computer	Students will: 1. Identify rules of the computer lab. 2. Identify specific parts of the computer. 3. Using the mouse	-Observation -Student Questioning -Student Demonstration Literacy Center Using the Mouse Online Computer Lesson	5A, 5B, 5C 6A, 6D
October	Introduction to Keyboarding -Learn Keyboard Layout -Placement of fingers on keyboard	Students will: 1. Become familiar with navigating the keyboard alphabet 2. Practice proper hand and finger placement	-Observation Home Keys Practice Keyboard Climber	5A, 5B, 5C 6A, 6D
November	Learning about Websites -Navigating browsers -Learning the pathway of computer lessons	Students Will: 1. Learn how to access the internet. 2. Learn how to access their weekly lessons from the Wikispace..	-Observation --Students will demonstrate ability to navigate LLC website to their lessons https://rhodesllc.wikispaces.com/First+Grade+Computers Mr. Potatohead Parts of a Face	5A, 5B, 5C 6A, 6b, 6D
December	Accessing Websites Using "Favorites" -Opening and closing the internet. -Use the favorites feature.	Students Will: 1. Learn how to access the internet. 2. Learn how to navigate bookmarked sites in browser.	-Observation - Mouse Online Activity Type Rocket Jr.	5A, 5B, 5C 6A, 6b, 6D

January	Database -Learn what a database is. -PebbleGo!	Students will: 1. Understand what a database is. 2. Be able to navigate PebbleGo! to find information about animals.	-Observation -Student Questioning -Student Demonstration Pebblego -Dinosaurs -Researching animals for their classroom animal project	3B, 3C 5A, 5B, 5C 6A, 6b, 6D
February	Making Predictions Students will learn software to understand insect and frog life cycles.	Students Will: 1. Learn how to navigate programs based on their understanding of animal life cycles.	-Observation -Student Questioning Butterfly Lifecycle Ham's Hall Pond Life Cycles Cycles of Life Fossweb What Will I Be When I Grow Up?	5A, 5B, 5C 6A, 6b, 6D
March	Pre-Loaded Software -Tumblebooks	Students Will: 1. Understand how to open and navigate eBook program. .	-Observation -Student Questioning -Student Demonstration -Practice accessing eBook, reading, and related online activities Tumblebooks	1A, 1B 2A 5A, 5B, 5C 6A, 6b, 6D
April	Drawing, Painting and Typing Continue to work on typing and mouse skills with creative activities that utilize those skills Focus on Art Unit.	Students Will: 1. Learn how to create a project using the drawing and painting tools. 3. Learn how to use the keyboard to type sentences in their project.	-Observation -Student Questioning -Student Demonstration - National Gallery of Art Online Collage Mix and Paint with Curious George Create and Type a Butterfly Postcard	1A, 1B 2A 5A, 5B, 5C 6A, 6b, 6D

May	Typing -Utilize various programs to hone typing skills. -Begin to explore Microsoft Word	Students Will: 1. Master proper keyboarding skills 2. Learn how to type personal information	-Observation -Student Questioning -Student Demonstration Storybuilder Template e-Learning for Kids Intro to MicroSoft Word	1A, 1B 5A, 5B, 5C 6A, 6b, 6D
------------	---	---	--	------------------------------------

***This computer curriculum supports classroom reading and learning through the websites visited, games played, and project produced.**